Shaping the Future of XR:

Innovations in Multi-Domain Orchestration



Al-Powered Resource Orchestration

Enabling intelligent and automated cloud-native resource scheduling and lifecycle management.



Autonomous closed-loops through custom Kubernetes Operators and Custom Resource Definition (CRD)s. From application requirements and definitions to native Kubernetes resources.

Multi-Domain Multi-Vendor

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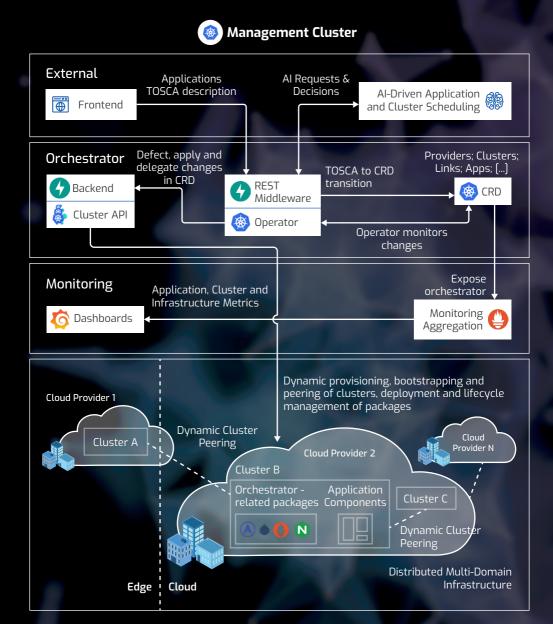
Streamline the interconnection of multi-vendor Kubernetes clusters through edge-to-cloud continuum.

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This project has received funding from the European Union's Horizon 2020 research and innovation programme under grant agreement No 101016509 The core of this architectural paradigm revolves around multi-domain edge-to-cloud orchestration, with a primary emphasis on Cloud-Native environments, XR services, AI-driven lifecycle management, and a set of open-source enablers.



This paradigm draws inspiration from Zero-Touch Service Management (ZSM) architecture but is tailored to optimize and fulfil the demands of the next generation of extended reality (XR) services. We harness open-source technologies like Liqo and ClusterAPI to extend and facilitate the orchestration of Kubernetes clusters on top of heterogeneous infrastructures and providers.

This real-time Al-driven decision-making and resource orchestration unlocks the ultimate idea of a high-quality and uninterrupted AR/VR experiences.